

HOLY SPIRIT ATHLETIC ASSOCIATION
ANNUAL BASKETBALL TOURNAMENT

Tournament Rules Supplement

Attention Coaches:

This tournament will comply with the present CYC rules. A link to the CYC rule book is on our tournament website. A copy of this rulebook will be located at the scorer's table. Listed below are a few clarifying rules specific to this tournament.

- 1) **We supply basketballs to warm up with**, please do not bring them with you.
No balls allowed in Gym. Please make sure you inform your parents of this!
- 2) **Make sure you check the Website for any Schedule Changes**, directions, etc.:
Website: www.hsaastl.org
- 3) The manager/coach is responsible for submitting the Official Team Roster to the scorer when your team begins its warm-up prior to the start of your first tournament game. Managers and/or coaches need to submit player's names and numbers 5 minutes prior to the start of each game.
- 4) Teams awaiting the start of their game may gather around the court perimeter, but not under a basket, during the preceding game. Once the preceding game is over, the teams may take the floor and their assigned benches. HOME teams will be to the left of the scorer's table when facing the table.
- 5) It is the responsibility of each manager/coach to check the dates and times of their next round game posted in the Gym and on the Website.
- 6) Prior to the start of each first round game, the referees will notify both teams of any rule changes or facility's ground rules.

- 7) All 4th through 6th grade games will use an 18-minute (per half) running clock, all 7th and 8th grade games will use a 20-minute (per half) running clock, stopping the clock for any whistle only in the **last 2 minutes of the game**.
- 8) 4th Grade teams may take free throws from a designated line which is 3 foot shorter than the traditional free throw line.
- 9) Each team is allowed **4 one-minute time outs per game**.
- 10) Each over time period will be 2 minute stop clock like the last 2 minutes of the game. Only **1 time out per each overtime period**. One minute breaks between the end of the game and any overtime period(s).
- 11) The tournament director, assistant directors, and/or game officials reserve the right to eject any and all players, managers/coaches, parents and/or fans from the premises for unsportsmanlike behavior. Failure to leave the building within 3 minutes will result in forfeiture of the game for the offending team.
- 12) All players in their appropriate lane spaces may enter the lane when the shooter releases the ball. The Shooter and perimeter players cannot enter until the ball hits the backboard or rim.
- 13) During any game, if a team falls behind by 20 or more points the clock will continue to run during the last 2 minutes of the game, except for an injury stoppage or a time-out.
- 14) We will not display any score differential **greater than 30**, on the scoreboard, during any tournament game.

NO PRESS RULE

Same No Press Rule as in the CYC rule book. Pressing in the backcourt, following any throw-in into the backcourt is not allowed in grades 4 through 6 **except for the last two minutes of the game** and any 2 minute overtime period(s). This rule is interpreted to mean that you must allow the offensive team a distance of at least **6 feet back from the mid court line**. Failure to do so will result in (1) a team warning to the defensive team and upon the second infraction, (2) a technical foul assessed to the bench. ***This rule also applies to all teams (4th, 5th, 6th, 7th and 8th grade teams) when they are ahead by 20 or more points.***